

# Advanced WebApplications using



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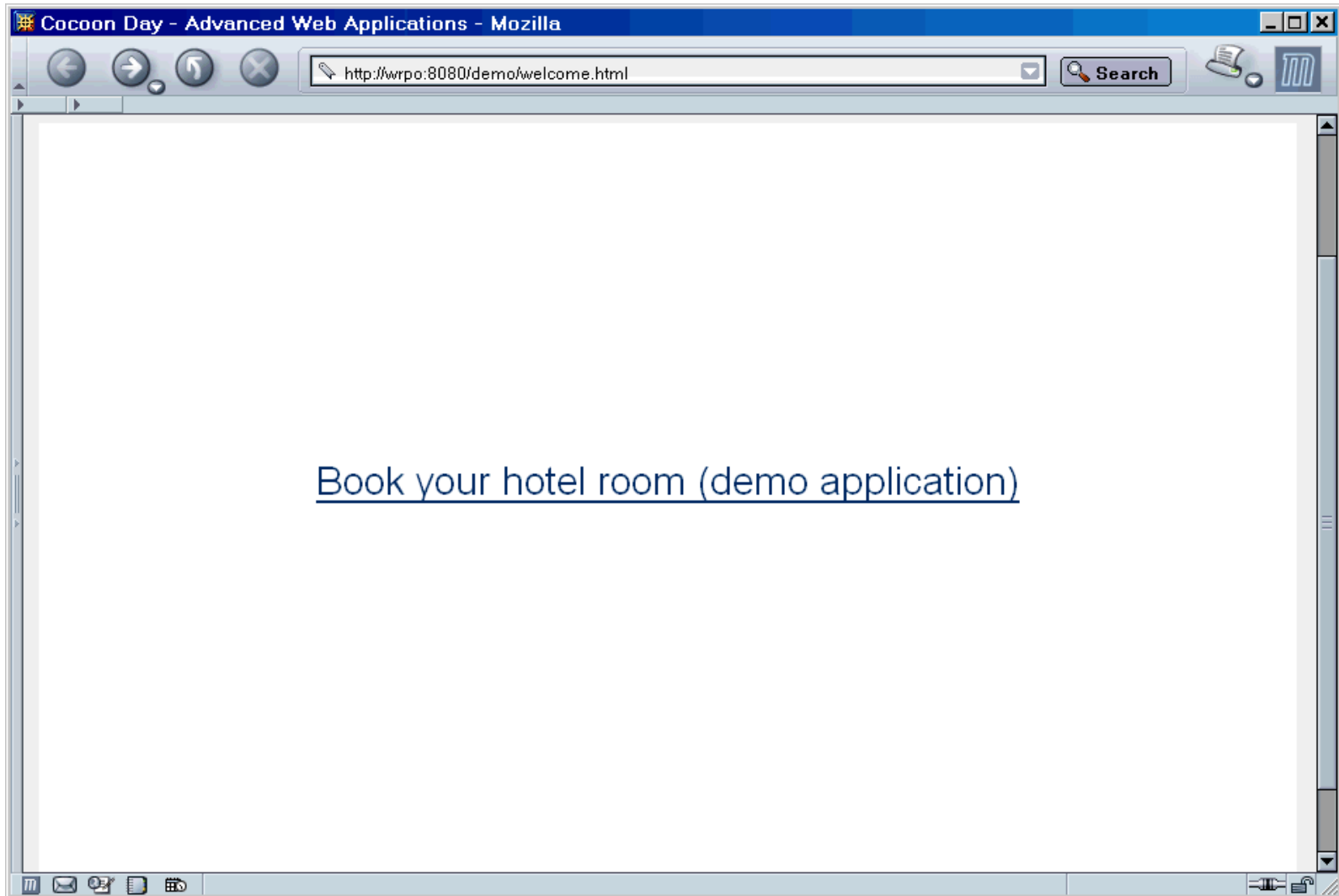
<http://www.poetz.cc>

CocoonDay, 2003-11-18, Vienna

# Goals

- give an **overview** how to implement Web Applications with Cocoon2
- show **design patterns**
- focus on the **Cocoon Control Flow**
- **no details** on related aspects but hints
- after this presentation you should have a starting point for **your first application** using the Cocoon Control Flow

# Demo application



# Thinking in layers ...

goals

- easily maintainable
- reuseable

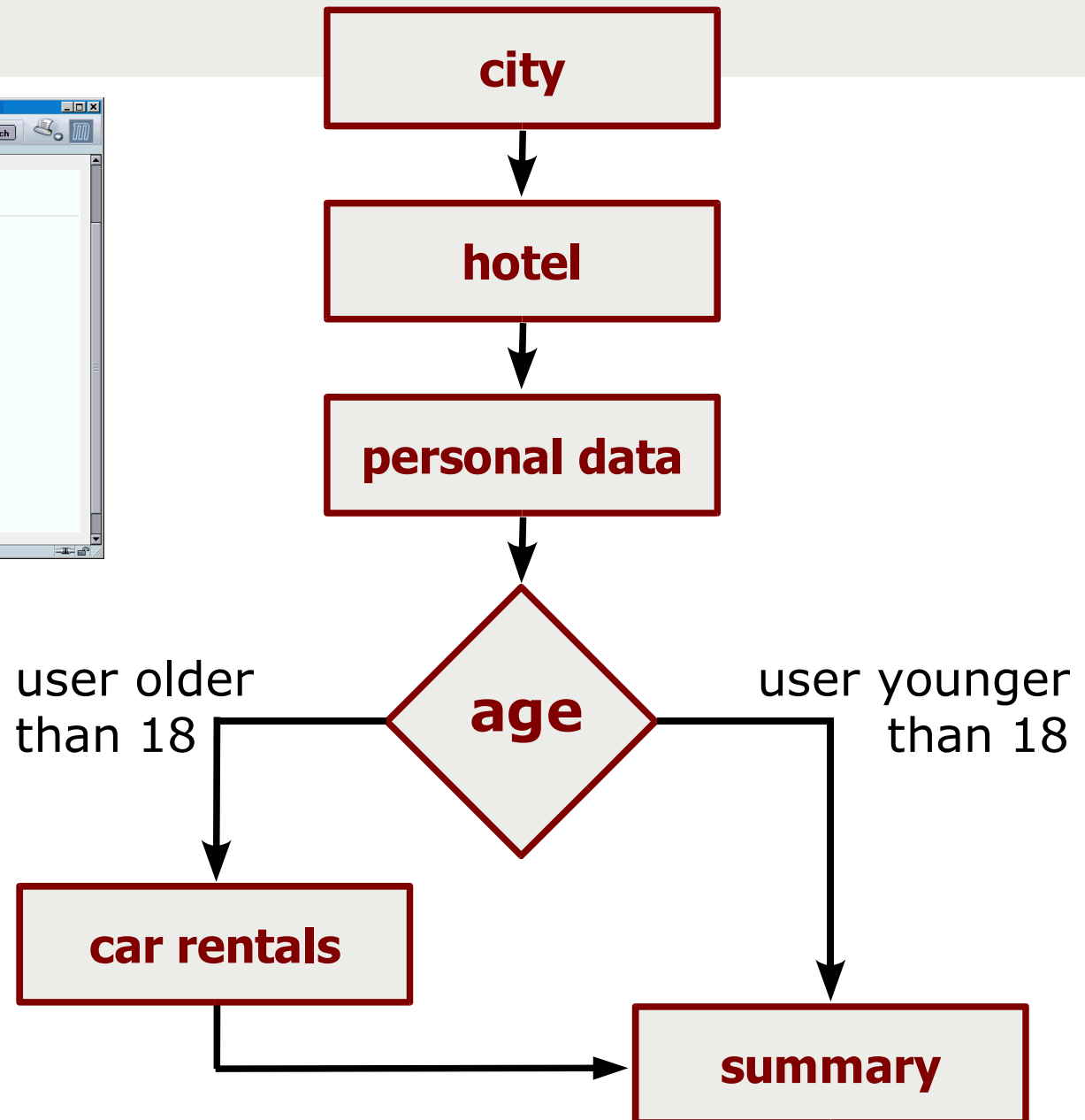
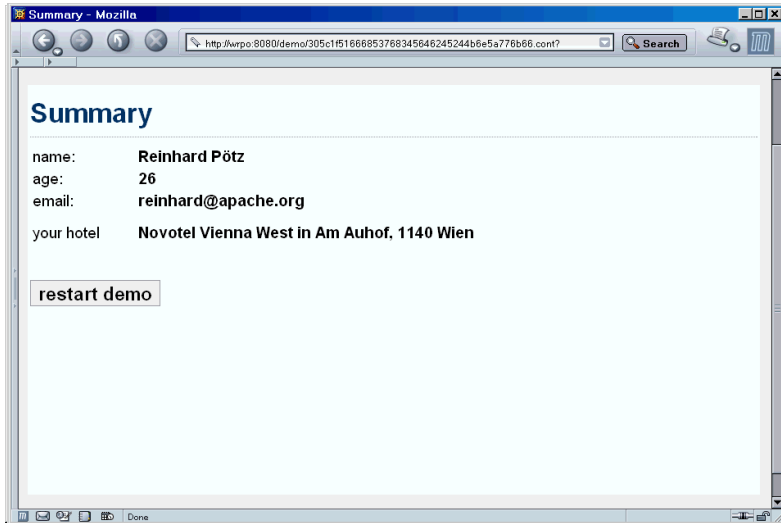
reached by

- ... separation of
- data **model**
- **view** layer
- application **flow**

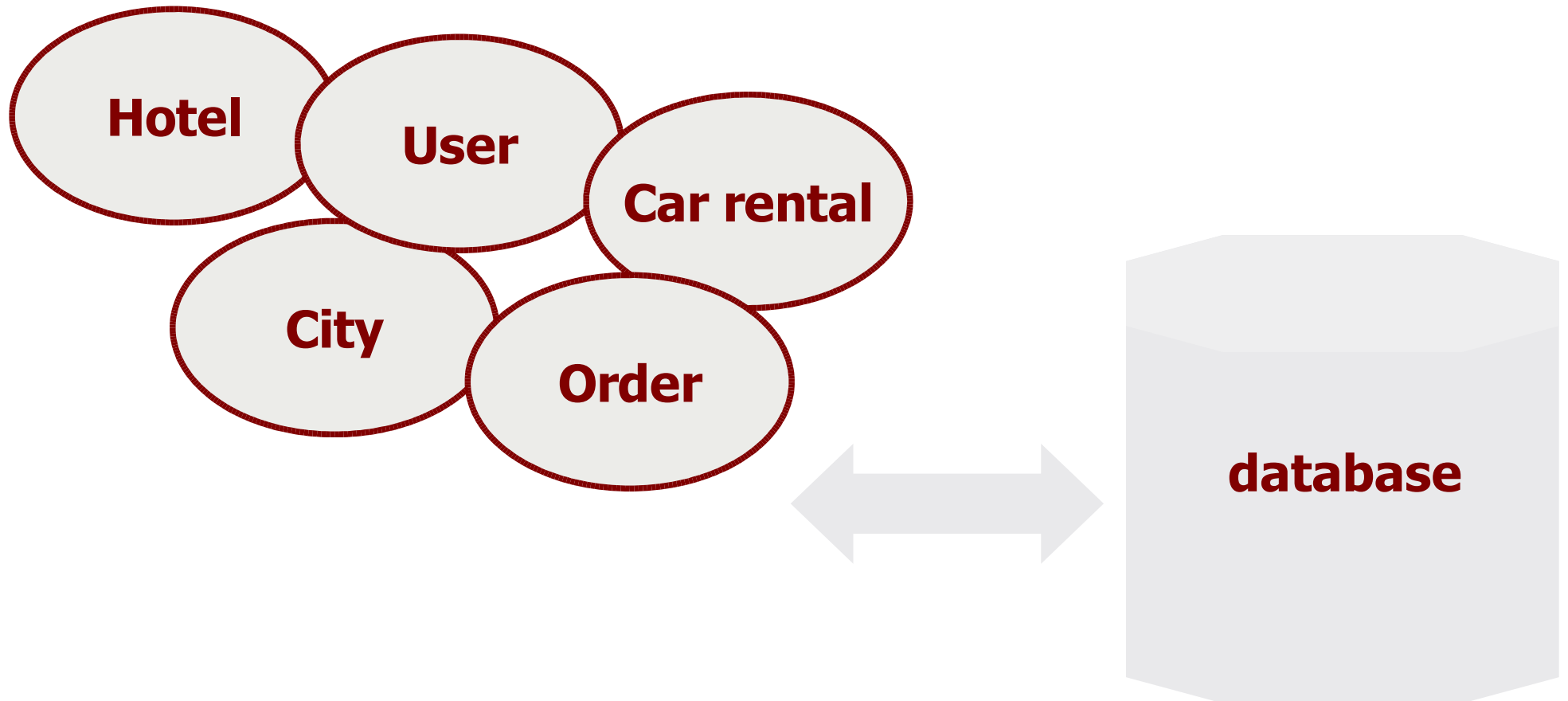
enforces

**clear contracts**

# Page flow

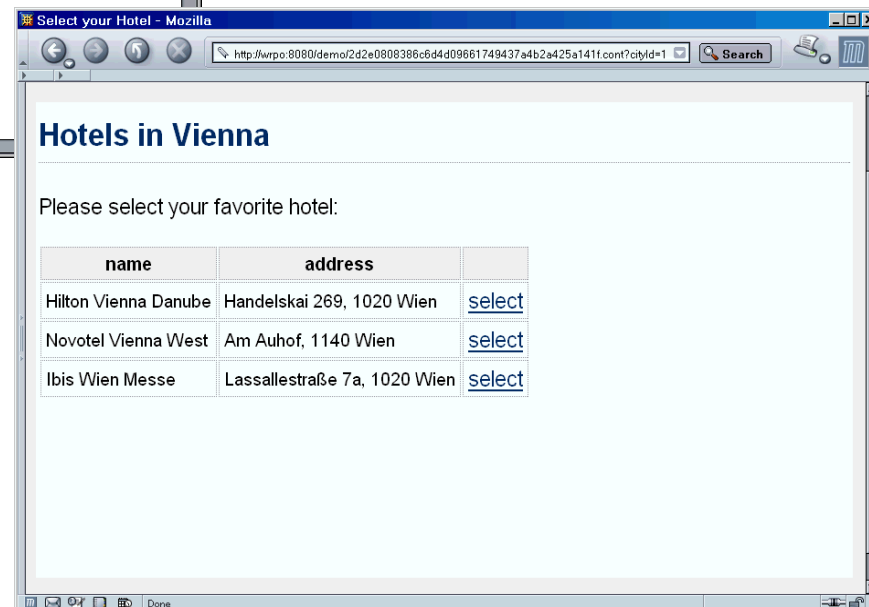


# Data model

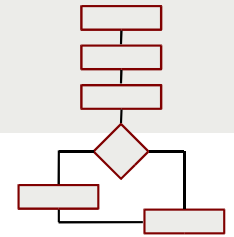


# View layer

```
Source of: http://wrpo:8080/demo/1e5a265652b226f54355b4322185a12366b4b78.cont?cityId=1 - ...
File Edit View Help
<tr>
<td>Hilton Vienna Danube</td>
  <td>Handelskai 269, 1020 Wien</td>
  <td><a href="5e00682074783512377e857e7c7"
</tr>
<tr>
<td>Novotel Vienna West</td>
  <td>Am Auhof, 1140 Wien</td>
  <td><a href="5e00682074783512377e857e7c7"
</tr>
<tr>
```



# Implementing the Flow layer



- **distributed over all pages**

page flow is embedded in the hard wired links between the pages (often used in PHP/ASP/JSP applications)

- hard to understand spaghetti code, not maintainable, sideeffects

- **MVC (model view controller)**

the controller is used to process requests and to select the views (e.g. implemented by the Struts framework or solutions based on Actions in Cocoon)

- application is fragmented and often it is difficult to understand the logic
- explicit state handling

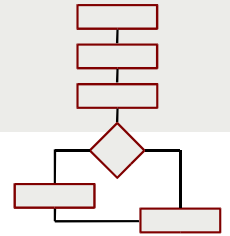
- **MVC+**

page flow is described as a sequential program using continuations (e.g. Cocoon Advanced Control Flow – using Flowscript)

- very easy to understand the page flow
- implicit state handling (continuations)



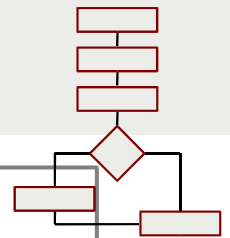
# Flowscript – Integration into the Cocoon world <sup>[1]</sup>



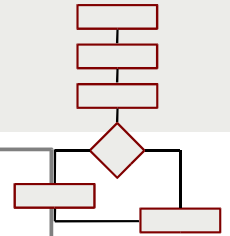
```
<map:sitemap xmlns:map="http://apache.org/cocoon/sitemap/1.0">
  <map:flow language="javascript">
    <map:script src="flow.js"/>
  </map:flow>
  <map:pipelines>
    <map:pipeline>
      <map:match pattern="booking.html">
        <map:call function="booking"/>
      </map:match>
    </map:pipeline>
  </map:pipelines>
</map:sitemap>
```

# Flowscript – Example (flow.js)

```
function booking() {  
  ...  
  
  var cities = getAllCities();  
  cocoon.sendPageAndWait( "screens/destination.html",  
    {  
      cities : cities  
    }  
  );  
  
  var city = getCity( cocoon.request.cityId, cities );  
  var hotels = city.getHotels();  
  cocoon.sendPageAndWait( "screens/hotellist.html",  
    {  
      cityName : city.getName(),  
      hotels    : hotels  
    }  
  );  
  
  ...  
}
```



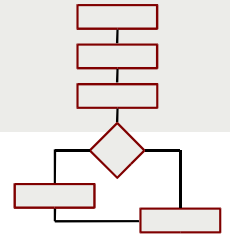
# Continuations ... what? [1]



```
function booking() {  
  ...  
  
  var cities = getAllCities();  
  cocoon.sendPageAndWait( "screens/destination.html",  
    {  
      cities : cities  
    }  
  );  
  
  var city = getCity( cocoon.request.cityId, cities );  
  var hotels = city.getHotels();  
  cocoon.sendPageAndWait( "screens/hotellist.html",  
    {  
      cityName : city.getName(),  
      hotels   : hotels  
    }  
  );  
  
  ...  
}
```

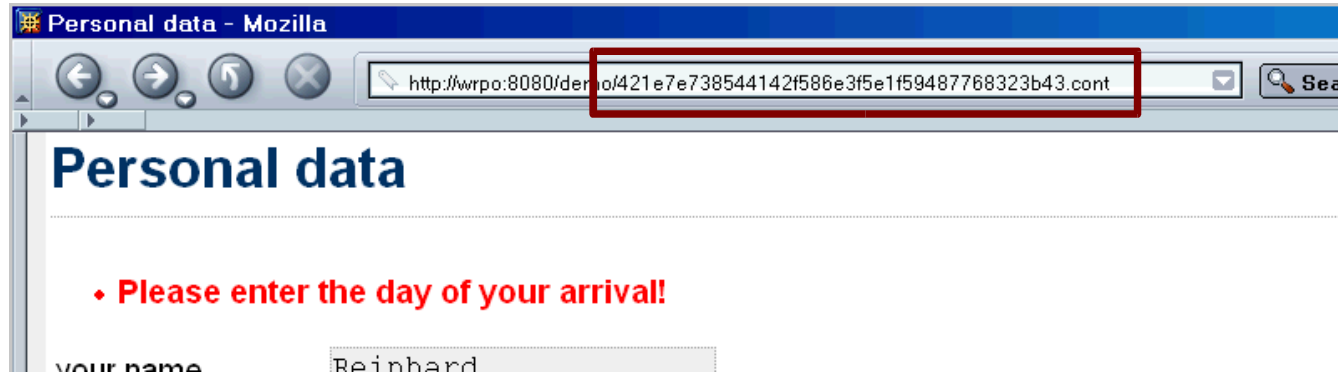
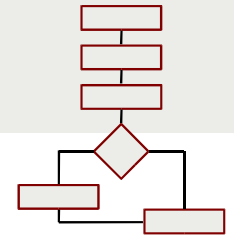


# Continuations ... what? [2]



- **Continuations ...**
  - ♦ **know where the program execution stopped**
  - ♦ are tied to a stack (which is shared between all continuations)
  - ♦ contain local variables
  - ♦ are created after `cocoon.sendPage`**AndWait(...)**
  - ♦ have an unique identifier
  - ♦ are light-weight Java objects

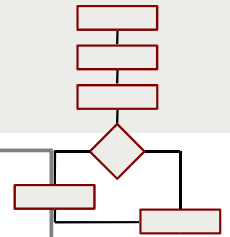
# Flowscript – Integration into the Cocoon world <sup>[1]</sup>



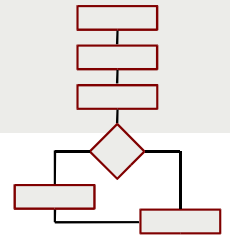
```
<map:sitemap xmlns:map="http://apache.org/cocoon/sitemap/1.0">
  <map:pipelines>
    <map:pipeline>
      <map:match pattern="*.cont">
        <map:call continuation="{1}"/>
      </map:match>
    </map:pipeline>
  </map:sitemap>
```

# Continuations ... what? [3]

```
function booking() {  
  ...  
  
  var cities = getAllCities();  
  cocoon.sendPageAndWait( "screens/destination.html",  
    {  
      cities : cities  
    }  
  );  
  
  var city = getCity( cocoon.request.cityId, cities );  
  var hotels = city.getHotels();  
  cocoon.sendPageAndWait( "screens/hotellist.html",  
    {  
      cityName : city.getName(),  
      hotels    : hotels  
    }  
  );  
  
  ...  
}
```



# Flowscript supports ...



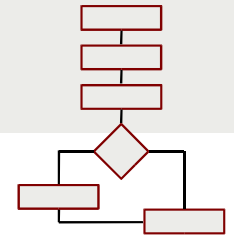
## ▪ **FOM (flow object model)**

- ♦ access to the **environment** (request, response, session, context, sitemap parameters)
- ♦ access to the **framework** (Avalon components, logging framework)
- ♦ **page flow control** (cocoon.sendPage(), cocoon.sendPageAndWait(), cocoon.redirectTo())
- ♦ access to the **continuations' tree**

## ▪ **Java Life Connect**

- ♦ Access all Java classes available in the Cocoon classloader:  
`var map = new Packages.java.util.HashMap();`

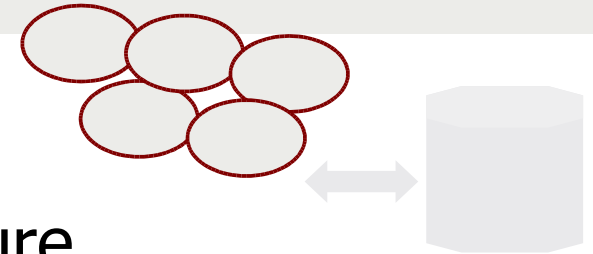
# Why Javascript?



- known by many developers worldwide
- simpler than Java but nearly as powerful
- support for continuations
- faster roundtrips (save & reload)
- integrates well (see Live-Connect)
- not verbose

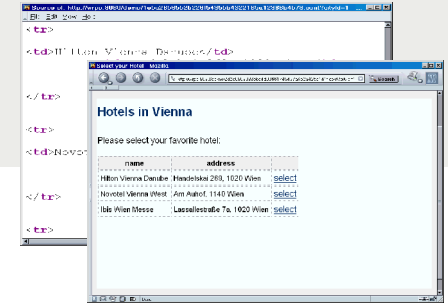


# Integrate your backend



- because of the highly flexible architecture everything that Cocoon/Java/J2EE world offers is possible, e.g.
  - XML documents (e.g. generated by Cocoon pipelines)
  - EJB
  - Beans via O/R mapping tools
- the demo application uses OJB (PB API) – the Apache O/R mapping tool  
(see <http://db.apache.org/ojb>)

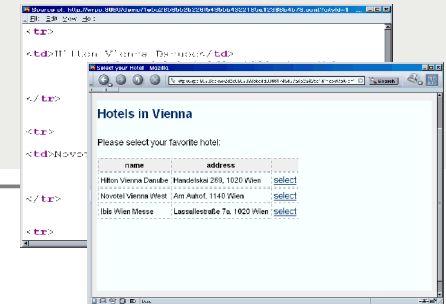
# View Layer - Details



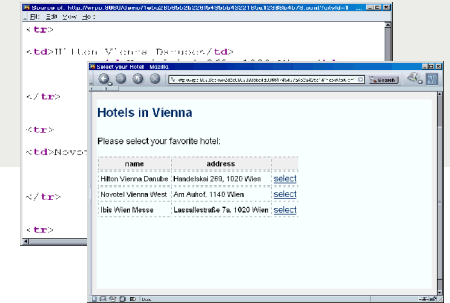
- **Power of Cocoon pipelines**  
provided by Cocoon pipelines (full power of Cocoon multi-client/multi-user/multi-language support/caching)
- **Templating**  
there are a few generators that are „flow aware“  
recommended templating approach:  
JXTemplateGenerator/Transformer
- **Inversion of Control**  
the view layer doesn't know where to find data (operates on JavaBeans or XML-fragments) – data objects are passed by the flow layer

# Passing Objects to the View

```
function booking() {  
  ...  
  
  var cities = getAllCities();  
  cocoon.sendPageAndWait( "screens/destination.html",  
    {  
      cities : cities  
    }  
  );  
  
  var city = getCity( cocoon.request.cityId, cities );  
  var hotels = city.getHotels();  
  cocoon.sendPageAndWait( "screens/hotellist.html",  
    {  
      cityName : city.getName(),  
      hotels    : hotels  
    }  
  );  
  
  ...  
}
```

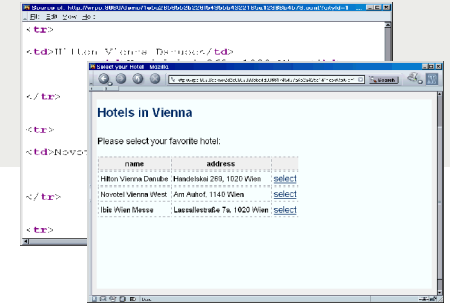


# JXTemplateGenerator



```
<map:sitemap xmlns:map="http://apache.org/cocoon/sitemap/1.0">
  <map:components>
    <map:generators internal-only="file">
      <map:generator
        label="content"
        logger="sitemap.generator.jxpath"
        name="jx"
        src="org.apache.cocoon.generation.JXTemplateGenerator" />
    </map:generators>
  </map:components>
  <map:pipelines>
    <map:pipeline internal-only="true">
      <map:match pattern="screens/*.html">
        <map:generate type="jx" src="screens/{1}.xml" />
        <map:transform src="stylesheets/global.xsl" />
        <map:serialize type="html" />
      </map:match>
    </map:pipeline>
  </map:pipelines>
</map:sitemap/>
```

# JXTemplateGenerator



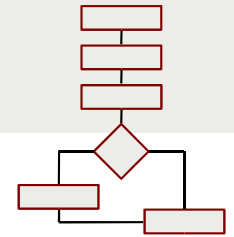
- access to the FOM objects
- support for JEXL and JXPath expressions
- very fast

```
<form action="${continuation.id}.cont">
  <select name="cityId">
    <jx:forEach var="city" items="${cities}">
      <option value="${city.id}">${city.name}</option>
    </jx:forEach>
  </select>
  <br/>
  <br/>
  <input type="submit" value="Make your choice"/>
</form>
```

# Cocoon Forms (aka Woody)

- get rid of all the explicit mappings from request parameters to beans (which could be harmful!)
- validation, strong datatyping, internationalization (i18n)
- following a widget approach
- special API for flowscript integration
- the community solution (will deprecate all former one-man shows like JXForms, XMLForms, ...)
- expect a release 2004/Q1 - Q2 (personal opinion of the author of this presentation ;-)

# Conclusion



- **easily maintainable** page flow because of clean designs contracts and no fragmentation (find out in minutes what a web applications does!)
- **implicit state management** (you don't have to find out where the browser is – you always know it!)
- no back button problem
- **no trade-offs** between fast development cycles/rapid prototyping and clean designs
- perfectly fits into the Cocoon and J2EE world